Glossary Terms to Know for Java

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| **Term** | **Definition** |
| 1. method
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| 1. double
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| 1. String
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| 1. int
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| 1. application
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| 1. applet
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| 1. if statement
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| 1. JFrame
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| 1. TCP/IP
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| 1. GUI
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| 1. CPU
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| 1. JAR file
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| 1. .java file
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| 1. .class file
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| 1. IDE
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| 1. main
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| 1. logic error
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| 1. syntax error
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| 1. Java Virtual Machine
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| 1. algorithm
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| 1. object oriented programming
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| 1. class
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| 1. ASCII code
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| 1. hardware dongle
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| 1. boolean
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