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1
/** @@@@ File : TeachJava
2 * Date : Feb 1, 2012
3 * @author mr Hanley
4 * Purpose : Demonstrate simple java class
5 * Print: Calibri Plain 8, No Header, Line Numbers, Wrap Lines Left .9
6 * All other margins .5
7 * Page 1: 1-60, Page 2: 61-124, Page 3:125-188, Page 4:189-252, Page 5:253-282
8
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@{@@
@{@@ */
10 import java.util.Scanner; //for reading input from the keyboard
11
12 public class TeachJava {
13
14     //Global variable can be used throughout
15     static Scanner input = new Scanner(System.in);
16
17     //*****
18     //First method - main method
19     //*****
20     public static void main(String[] args) {
21         greetings();
22         System.out.println("");
23
24         while (true) {
25             System.out.println("What to learn, 1 = Variables, 2 = Methods, 3 = quit");
26             int choice;
27             choice = input.nextInt(); //scan the keyboard for input
28
29
30             if (choice == 1) {
31                 integerTypes();      //calling methods
32                 floatingPointTypes();
33                 charAndString();
34                 booleanInfo(); //originally called boolean but got an error
35                 userDefined();
36             }
37             if (choice == 2) {
38                 whatAreMethods();
39                 callingInSameClass();
40                 callingAStaticMethod();
41             }
42             if (choice == 3){
43                 goodbye();
44             }
45         }
46
47     }
48     //*****
49     //2nd Method - Displays information about the integer types in java
50     //*****
51
52     public static void integerTypes() {
53         System.out.println("-----");
54         System.out.println("    Integer Types    ");
55         System.out.println("-----");
56
57         System.out.println("Integers can hold whole numbers, + and -, ");
58         System.out.println("But NOT numbers with decimals");
59         System.out.println("byte   -128..127");
60         System.out.println("short  -32768..32767");

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189
190
191 //*****
192 //6th Method - Displays information about user defined types
193 //*****
194 public static void userDefined() {
195     System.out.println("-----");
196     System.out.println("    user defined types    ");
197     System.out.println("-----");
198
199     System.out.println("Sometimes you need your own types");
200     System.out.println("public class Course{");
201     System.out.println(" String name, instructor");
202     System.out.println(" int roomNum, period");
203     System.out.println("}");
204 }
205
206 //*****
207 //7th Method - introduces methods
208 //*****
209 public static void whatAreMethods() {
210     drawBar();
211     System.out.println("    WHAT ARE METHODS????    ");
212     drawBar();
213     System.out.println("Methods are little programs within programs");
214     System.out.println("Each one usually accomplishes a task");
215
216
217     System.out.println("#####");
218     System.out.println("\nMethods are similar to the functions a ");
219     System.out.println("calculator would perform. Find the square root,");
220     System.out.println("find the area of a circle, post a message on fb, etc\n");
221
222     System.out.println("#####");
223     System.out.println("Methods must be defined inside the class but");
224     System.out.println("OUTSIDE of any other method.");
225     System.out.println("To activate a method, use the name of the method");
226     System.out.println("then the ()");
227 }
228 //*****
229 //8th Method - drawBar, draws a cool bar using unicode characters
230 //*****
231
232 public static void drawBar() {
233     for (int i = 0; i < 21; i++) {
234         System.out.print("\u2592");
235     }
236     System.out.println("");
237 }
238
239 //*****
240 //9th Method - voidcallingInSameClass shows how to call methods in same class
241 //*****
242 public static void callingInSameClass() {
243     drawBar();
244     System.out.println(" CALLING METHODS IN SAME CLASS    ");
245     drawBar();
246
247     System.out.println("To call a method in the same class, use the");
248     System.out.println("name of the method followed by the ()");
249     System.out.println("Example, the method drawBar can be called by");
250     System.out.println("drawBar();");
251     System.out.println("MMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMMM");
252     System.out.println("Transfer is controlled to the method and");

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253     System.out.println("then transferred back to the original method");
254 }
255
256 //*****
257 //10th Method - callingAStaticMethod() from another class
258 //*****
259 public static void callingAStaticMethod() {
260     drawBar();
261     System.out.println("CALLING STATIC METHODS IN DIFFERENT CLASS");
262     drawBar();
263     System.out.println("Calling static methods in other classes is simple");
264     System.out.println("To Print to the screen, use System.out.println()");
265     System.out.println("To raise a number to a power, use Math.pow(2,5);");
266     System.out.println("That will raise 2 to the 5th power");
267     System.out.println("You can also quit a java program with");
268     System.out.println("System.exit(0);");
269 }
270
271 //*****
272 //11th Method - goodbye
273 //*****
274 public static void goodbye() {
275     System.out.println("||||||||||||||||||||||||||||||||||||");
276     System.out.println(" Gotta Go, Hope you learned something!");
277     System.out.println("||||||||||||||||||||||||||||||||||||");
278
279     System.exit(0);
280
281 }
282 }
```